City Council – Action Request Form			
Date:	May 9, 2017		
To:	The City Manager		
From:	Gregory M. Turner, Assistant City Manager		
Council Action Dogwooded			

Council Action Requested:

- a) Consideration of a resolution approving a contract change order with HICAPS, Inc. for additional construction work at Police District 1 (North Ward) & Police District 3 (Southwest Ward)
- b) Project Budget Ordinance Amendment to transfer additional funds.

Summary of Information:

On January 19, 2016, the Mayor and City Council approved the execution of a construction contract with HICAPS, Inc. in the amount of \$5,195,000 for the construction of Police District 1 and 3 Facilities.

Once site preparations began at Police District 1 it was discovered that the existing private storm drainage system and detention pond was not functioning correctly. The existing pond is located on private property and the property owner was unwilling to make repairs. To avoid this affecting the building, it was relocated to the back of the property and the storm drainage now flows into the North Point Boulevard storm system. This relocation resulted in the need to relocate a sanitary sewer line that would have been under the new building. In addition to the relocation of the building, HICAPS also installed the I.T. equipment and wiring for both Police District 1 and 3 facilities. This I.T. work was not included in the construction of the buildings and would have required another contractor to install this equipment at a later date. Also, at Police District 3 there was additional storm drainage work and paving that was discovered once construction began.

The current contract value is \$5,195,000. To cover the cost of this building relocation, I.T. equipment and wiring, drainage, and paving work, a contract change order is for \$155,000 is requested, bringing the total contract value to \$5,350,000.

The attached budget amendment covers the cost of these change orders.

Committee Action:				
Committee	Action			
For	Against			
Remarks:				